# **B.Tech. DEGREE EXAMINATION, DECEMBER – 2015**

# (Examination at the end of Third Year Third Semester)

## **COMPUTER SCIENCE&IT**

		<b>Paper – I : Operating Systems</b>	
Tin	ne : 3	Hours	Maximum Marks: 75
		Answer Question No.1 is compulsory	(15)
		Answer one question from each unit	$(4\times15=60)$
1)	Wr	ite short notes on:	
	a)	What are file attributes?	
	b)	What is bad block?	
	c)	Define worm.	
	d)	Explain starvation.	
	e)	Explain limit register and relocation register.	
		<u>UNIT - I</u>	
2)	Des	cribe multi-programmed Batched systems.	
		OR	
3)	Explain		
	a)	Process Scheduling	
	b)	Threads.	
		<u>UINT-II</u>	
<i>4)</i>	Exp	lain Multiple –Process scheduling with an example.	

5) What is process Synchronization? Explain classical problem of synchronization.

OR

# <u>UNIT - III</u>

6) Explain the combined Approach to Deadlock Handling.

OR

7) What is Memory Management? Explain segmentation with Paging.

# **UNIT -IV**

8) What is Page Replacement? Explain Page Replacement Algorithm.

OR

- 9) Explain
  - a) Direct structure protection
  - b) Allocation methods.

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# **B.Tech. DEGREE EXAMINATION, DECEMBER – 2015**

# (Examination at the end of Third Year Third Semester)

#### **COMPUTER SCIENCE&IT**

		Paper – II : Systems Software		
Tin	ne : 3	Hours	Maximum Marks: 7	
		Answer Question No.1 is compulsory	(15	
		Answer one question from each unit	$(4\times15=60$	
1)	Wr	ite short notes on:		
	a)	Data Formats		
	b)	Processor		
	c)	Debugging		
	d)	Kernel		
	e)	Subsystem. <u>UNIT - I</u>		
2)	Dra	w a neat block diagram of design of Assembler- Pass1 & Pass2	and explain it.	
		OR		
3)	Explain one pass Macro Processor handling macro calls within macro definition.			
		<u>UNIT - II</u>		
<i>4)</i>	Exp	plain the function of debugging systems with an example.		
		OR		
5)	a)	Describe the data bases used in the design of a direct linking lo	oader.	

Explain about Text Editors.

b)

# <u>UNIT - III</u>

<i>6)</i>	Give a	brief	overview	of	UNIX	system.
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OR

7) Explain Internal representation of files.

# <u>UNIT - IV</u>

8) What is system call? Discuss various system calls used for the file system.

OR

- 9) Explain
  - a) I/O Subsystem.
  - b) Inter process communication.

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### **B.Tech. DEGREE EXAMINATION, DECEMBER - 2015**

# (Examination at the end of Third Year Third Semester)

#### **COMPUTER SCIENCE & IT**

Paper - III: Operations Research

Time: 03 Hours Maximum Marks: 75

Answer Question No.1 is compulsory

(15)

Answer One question from each unit

 $(4 \times 15 = 60)$ 

- 1) Write a short notes on:
  - a) Initial Basic Feasible solution
  - b) Dual simple method
  - c) Infeasible solution
  - d) Critical path
  - e) Saddle point

#### <u>UNIT –I</u>

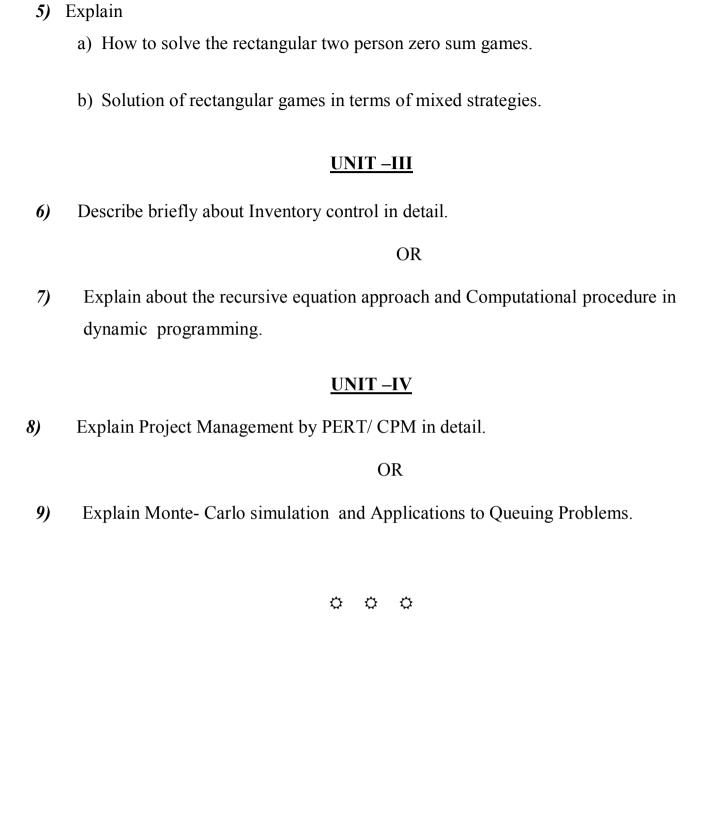
- 2) a) Explain Modeling in operations Research.
  - b) Explain phases of OR study.

OR

3) Give a brief account on Linear programming and its applications.

#### <u>UNIT –II</u>

4) Briefly explain about Transportation and Assignment models.



(15)

#### **B.Tech. DEGREE EXAMINATION, DEC. - 2015**

## (Examination at the end of Third Year Third Semester)

#### **COMPUTER SCIENCE & IT**

Paper - IV : Design & Analysis of Algorithms

Time: 03 Hours Maximum Marks: 75

Answer Question No.9 is compulsory

Answer One question from each unit (4×15=60)

#### UNIT -I

1) Explain the Greedy Method. knapsack problem.

OR

2) Describe single source shortest paths.

#### UNIT -II

3) What is binary search tree? Explain optimal Binary search trees?

OR

4) Explain all pairs shortest path problem.

# UNIT –III

5) Explain traversal & search techniques? Briefly?

OR

6) What is back tracking? Explain Hamiltonian cycle.

#### UNIT -IV

7) Explain Branch and Bound methods? Briefly?

OR

8) Discuss about NP hard and NP complete problems.

9)	Write short notes on:		
	a)	Job sequencing.	

b) Dynamic Programming.

c) Reliability design.

d) DFS.

e) Knapsack problem.



#### B. Tech. DEGREE EXAMINATION, DECEMBER – 2015

# (Examination at the end of Third Year Fourth Semester)

#### **COMPUTER SCIENCE & IT**

#### Paper – I: Automata Theory & Formal Languages

Time: 3 Hours Maximum Marks: 75

#### Answer question No.1 is compulsory

(15)

Answer one question from each unit

 $(4 \times 15 = 60)$ 

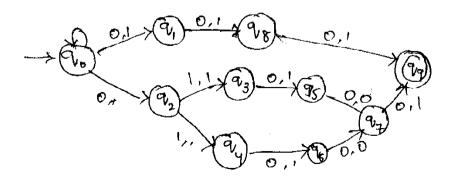
- 1) Write a short notes.
  - a) MYHIL-NERODE theorem.
  - b) Derivation Trees.
  - c) Context free grammar.
  - d) Turing Machine.
  - e) Undecidability.

#### **UNIT-I**

2) Explain Non-Deterministic Finite Automata and Finite Automata with E-Moves.

OR

3) Convert the following NFA into on equivalent DFA.



## **UNIT-II**

a) Explain closure properties of Regular language.
 b) Write context free grammar for the regular expression 0\*1(0+1)\*+1\*(0\*)\*.
 OR
 Explain Design algorithms for regular sets in detail.

# **UNIT-III**

6) a) Obtain the following grammar in Chomsky Normal form.

$$E \rightarrow E+T/T, T \rightarrow T*F/F, F \rightarrow (E)/I$$

$$I \rightarrow a |b| c |Ia| Ib |Ic$$
.

b) Explain about context free languages.

OR

7) Explain pushdown Automata context free languages in detail.

# **UNIT-IV**

8) Explain Turing machines in detail.

OR

9) Explain the properties of Recursive and Recursively Enumerable Languages.



# **B.Tech. DEGREE EXAMINATION, DECEMBER – 2015**

## (Examination at the end of Third Year)

#### **COMPUTER SCIENCE & IT**

			Paper - VI : Internet Programming	
Time: 3 Hours  Maximum Marl				Maximum Marks: 75
			Answer Question No.1 is compulsory	(15)
			Answer ONE question from each unit	$(4\times15=60)$
1)	Wr	ite a short notes on:		
	a)	Packages & Interf	aces.	
	b)	AWT.		
	c)	Swing.		
	d)	Network.		
	e)	Bean Box.		
			<u>UNIT - I</u>	
2)	Wh	at is meant by Polyn	morphism? Explain it. Write a java program	
			OR	
3)		at are the benefits of words.	of exception handling? Discuss the usage	of throws and 'finally'
			<u>UNIT - II</u>	
4)	Wha	at are layout manage	rs in java? Explain them with examples.	

OR

5) Write a java program that the parameter passing takes place through applets.

# <u>UNIT - III</u>

6) List and describe the classes provided by java x. Servlet.http package.

OR

7) Explain JDBC with a java program.

# <u>UNIT - IV</u>

- 8) Explain about:
  - a) RMI.
  - b) Networking.

OR

9) Write a java program on java Beans.

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